

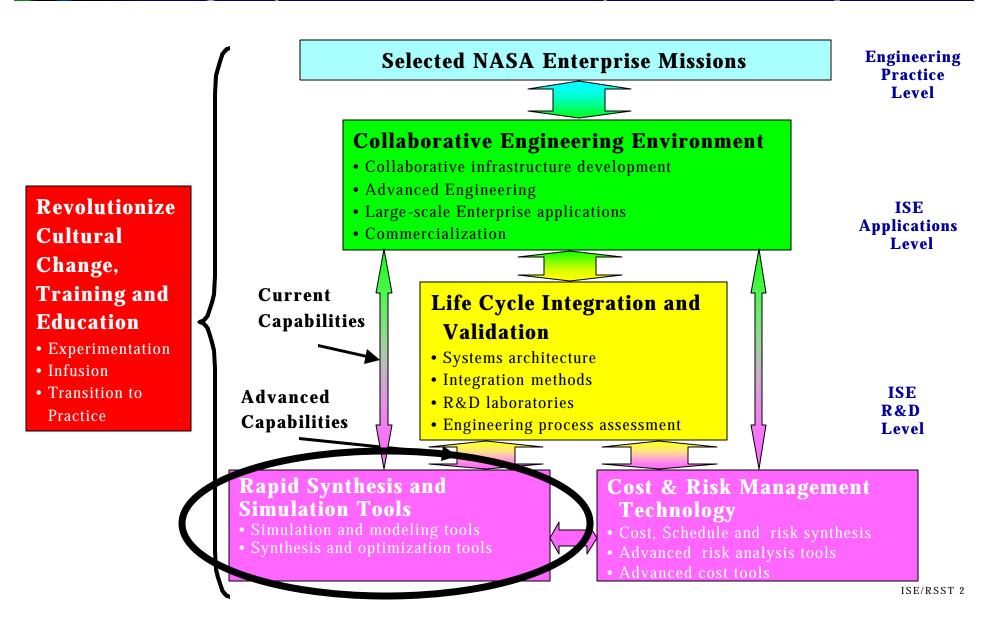
Rapid Synthesis and Simulation Tools Element

Industry/Academia Workshop October 28-29, 1999

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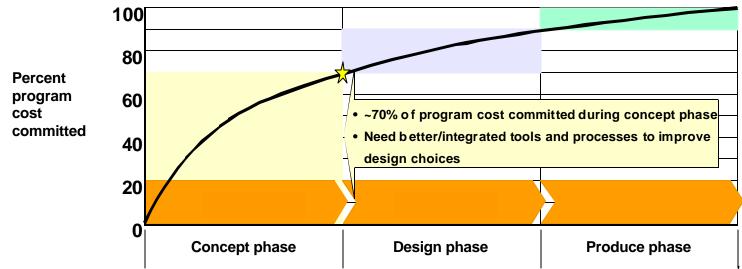




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Problem Statement

- Current design process is requirements driven
- Capability to analyze full life-cycle does not exist
- Lack of integrated high-fidelity tools
- Lack of uncertainty analysis within the design process
- Current modeling of complex designs takes months
- Engineers spend time interacting with computer software at the expense of spending time on the design



ISE/RSST 3



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Goal

Develop and validate revolutionary engineering and science tools for synthesis and simulation of systems from concept through disposal to foster engineering creativity and productivity.

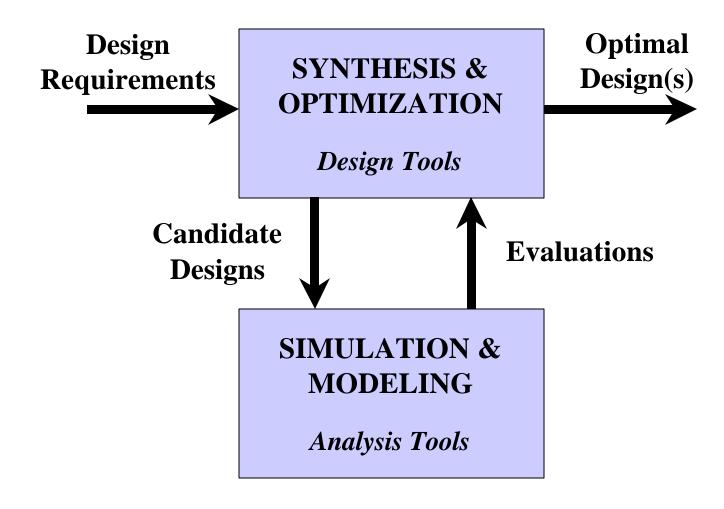
Objectives

- Demonstrate a reduction in design & mission development time/cycle
- Demonstrate a reduction in mission failures and anomaly rates
- Demonstrate a reduction in life cycle costs



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Approach





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5-Year Deliverables

- Document of baselined capabilities, technology gaps, and high-payoff tool development opportunities (3Q00)
- Provide executable code with documentation describing tool verification process, software specifications and usage practices for
 - Near-term tools (2Q01)
 - Non-deterministic tools (4Q01)
 - Advanced tools, specifically describe practices for integration with CRMT (3Q02)
 - Generic simulation capability (1Q03)
 - Multidisciplinary system optimization capability (4Q03)
 - Advanced tools capable of simulating the full life cycle (4Q04)



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Technology Transition

Near term technology

 Technology to provide stop-gap measures for current CEE capability will be provided directly to CEE

Longer range technology

- Tools developed incorporating current non-traditional techniques will be provided to LCIV for integration
- Revolutionary technologies will be investigated, as capability and payoff is determined, tools will be developed and provided to LCIV for integration



Intelligent Synthesis Environment Industry/Academia Workshop NASA/Industry/Academia/OGA Roles

- As NASA hardware supplier, industry will be involved in all phases of advanced synthesis development, i.e., requirements definition, implementation, evaluation, etc.
- Industry involved in lower-risk tool development
 - Based on organizational needs
 - RSST enables path for industry tools to be integrable with RSST practices
- Academia and NASA will research advanced, revolutionary techniques/methods
- NASA synthesis activities will be coordinated with current and future OGA activities to provide maximum resource leverage



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Modeling Tools

 Description - An algorithm and input data that convert the input to an output which provides insight into WHAT will happen (example - discipline tools)

Current SOA

- Tools are physics based
- Majority are deterministic
- Tools developed independently to meet organizational need
- Tools not rapid enough for integration into a near-real-time system
- No common data protocols/standards for tool input/output

- Incorporate uncertainty modeling to enable assessment of ability to achieve the design (consider non-deterministic methods, fuzzy logic)
- Incorporate promising non-traditional techniques identified as means to achieve faster solution times (consider neural nets, wavelets)
- Common data protocols allowing data transfer between tools



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Simulation Tools

Description - The time-based execution of one or more models (example - virtual manufacturing)

Current SOA

- Tools are low fidelity, not highly accurate
- Majority are deterministic
- Tools are computationally intensive
- Visualization is archaic
- Multi-model synchronization & data interchange difficult

- Develop technologies for simulating all aspects of a life-cycle (particularly add manufacturing and operation simulations)
- Enhance level of fidelity and reduce computation time to enable preliminary simulation-in-the-loop design processes
- Develop technologies for high-fidelity visualization of simulation
- Develop technologies for model reuse and rapid integration of models for large-scale distributed simulations, including hardware-in-the-loop simulations



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Synthesis Tools

 Description - Combining a set of pieces for the purpose of creating a whole that serves a certain purpose

Current SOA

Manual process requiring a human expert in the loop to make decisions

- Develop a rudimentary design space exploration tool to provide designers a user-friendly design and mission manipulation capability (consider bio-semiotics, intelligent assistants)
- Develop libraries of component geometry & behavioral models that include meta-data to facilitate reuse and parameterization; develop intelligent agents to peruse model libraries and select optimal system components given user specified constraints.



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Optimization Tools

 Description - A process for finding the best, or a set of the best, among many options

Current SOA

- Automated optimization can be done for a single discipline
- Optimization over multiple disciplines or parameters is a manual process

- Enable simple level of automated optimization capability over the complete mission life cycle for a user-specified parameter set.
- Incorporate promising advanced technologies to improve decision making capability (consider genetic algorithms, fuzzy logic, intelligent assistants)



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Organization Structure

Rapid Synthesis and Simulation Tools (RSST)

Manager: Beth Plentovich, LaRC Deputy Manager: Dale Thomas, MSFC

Simulation and Modeling Tools

TWG Lead: Meemong Lee, JPL Synthesis and Optimization Tools

TWG Lead: Rich Blech, GRC



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Summary

- RSST will be developing revolutionary tools for synthesis and simulation of systems over the full life cycle.
- Technology needs that RSST will address are being defined to identify topics for proposals
- RSST workshop was used and will be used to stimulate Government/Industry/Academia dialogue in all technology areas
- Collaborative engineering partnership for RSST technology will be developed